

Bunny droppings (C2)



<u>Target group</u>	4-5 years
<u>Material</u>	<ul style="list-style-type: none"> - Foam balls - Branches to make lines - One different (colour) ball
<u>Procedure</u>	<ul style="list-style-type: none"> - Make three parallel lines with branches - Put the same amount of balls (bunny droppings) in each part of the playground / field. - Make two equal teams with the children - Each team has to clean their place throwing their balls (bunny droppings) to the other side. - Children do this until the teacher's signal. Then they stop moving. - Count the balls of each team and the winner is the one with fewer balls. - If balls go out of the lines they don't count but you can take them back and throw them into the other part.
<u>Variations</u>	<ul style="list-style-type: none"> - When a team wins, the central line moves one metre

	<p>closer to them. Like that they have more space to put balls into the other team's part and there is less space for the others to throw their balls into their part.</p> <ul style="list-style-type: none"> - If balls are outside they don't count in the game anymore. - We can add a new ball, a different one who is a fox drop. When the signal comes the child who's the closest to this new / coloured ball (fox dropping) has to change and goes in the other team.
<u>Aims</u>	<ul style="list-style-type: none"> - Discover one's body in relation with the environment by running. - Pay attention all the time - Get to know others, establish relationships with others: learn to collaborate in a common project. - Pay attention to the space limits. - They have to know "out" and "in". - Motricity - Mathematics, count in order to observe and compare.
<u>Comments</u>	

M. Fernandes - V. Grigené - S. Neukermans - K. Remy - H. Sogaard Johannsen - A. Van Horenbeek