

Hide and seek (A1)



<u>Target group</u>	Age: 4-6
<u>Material</u>	None
<u>Procedure</u>	<ul style="list-style-type: none"> - Pick one child for counting - While the child is counting, the others hide in the neighbourhood - The child who counted looks around and tries to find the others - If the counter does not find anybody, all children come back. - The game starts again and the countdown will be shorter every time <p>For example:</p> <ul style="list-style-type: none"> o first time: up to 10 o second time: up to 9 o ...
<u>Variations</u>	<ul style="list-style-type: none"> - The children hide in pairs. - 2 counters

	<ul style="list-style-type: none"> - When all the children are hiding, the counter counts again, the children have to touch the counter and hide again.
<u>Aims</u>	<ul style="list-style-type: none"> - Be quiet - Observe - Be fast - Be creative to find new places to hide. - Get to know yourself and become self-confident by making new experiences in the nature. - Refine your tactile perceptions - Listen to the silence and sounds. - Become aware of kinesthetic information - Looking for things from another perspective. - Learn to observe in details.
<u>Comments</u>	

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