





Target group	5 years old
Material	Papers Pencils Camera
<u>Procedure</u>	General idea The idea is that the children use their auditory and visual senses to experience their environment and translate it into movement.

	Listening and drawing First give the children a paper and a pencil. They find a place to sit in the area and listen very well to all of the sounds in their environment (focus on city sounds). They listen with their eyes closed for 1 minute. They try to focus on 1 thing (car, people walking, airplane,). When the minute is over they try to draw the thing that they have focused on. Making statues When they have done their drawing, we discuss what they have drawn and they try to make a statue out of it. We give examples of different statues. The children try to make their own statue based on their drawing. We look at the different statues and take pictures. Maybe the children can make the statue and the others can guess what it is. Statue game Now we play the game: 1-2-3 piano with the statues the children have created.
<u>Variations</u>	- We can see if there are children who have drawn the same and so are also the same statue: so we can compare all the 'car-statues', al the 'airplane-statues' and so on
Aims	Competences to observe the environment -auditory perceptions -discover one's body in relation with the environment Social-emotional competences
	-get to know yourself -become self-confident
<u>Comments</u>	<u>Processing in the classroom</u>

We've collected the drawings and put the pictures on it. We distribute the papers so the children can look at them again. The meaning of the exercise is that the children will make their statue in 3D with silver paper. So first they had listened, drawn their feeling and made a statue with their body out of it. Now they are going to make the statue in 3D.