

Find your way

(Obstacle game)



<u>Target group</u>	4-6 years old
<u>Material</u>	None. The children are in Park Güell for this activity and use the surrounding.
<u>Procedure</u> 10 min	<p>The children will have to follow a path which has different obstacles (ex: walk on a bench then jump on the ground, kneel under another bench ...</p> <ul style="list-style-type: none"> - The teacher starts the path alone to show the children and make sure they understand what to do. - The children gather in a row behind the teacher and follow



	<p>her.</p> <ul style="list-style-type: none"> - The teacher counts to three then everyone starts. - At the end of the path the children can say if they found the path easy, hard, how they feel.
<u>Variations</u>	<ul style="list-style-type: none"> - Children pairs: one child has is blindfolded and the other one guides him through all the obstacles, then they change roles.
<u>Aims</u>	<p><u>Socio-emotional competence:</u></p> <ul style="list-style-type: none"> - Become self-confident: dare using one's body in the nature (climbing, running down/up a slope, creeping, hopping, jumping, finding one's balance on stones, ...) <p><u>Competences to observe the environment:</u></p> <ul style="list-style-type: none"> - Become aware of kinesthetic information (discover reliefs, obstacles while walking, running, ...) <p><u>Language:</u> (mother tongue): develop vocabulary to express what you feel.</p>
<u>Comments</u>	<p>This game will be part of a whole game we do in Park Güell. That is why it goes for 10 minutes, there will be other games after this one.</p>

